IGDA Board Minutes January 21st, 2010

Called to order at 12:12 p.m. EST, and adjourned at 2:50 p.m.

Board Members in Attendance:

Tobi Saulnier, Jen MacLean, Tim Train, Mark Deloura, Brian Robbins, Gordon Bellamy, Erin Hoffman, Tom Buscaglia, Brenda Brathwaite, Rodney Gibbs

Board Members Not in Attendance:

Coray Seifert

Also Present:

Joshua Caulfield,

Agenda

- 1. Nominations Status and Election Plans
- 2. IGDA By-Laws
- 3. Policy and Advocacy Position Review
- 4. Programs and Membership Update
- 5. GDC plans; Board Schedule & Goals

Next meeting

February 24th at 12:00 PM EST; 9:00 AM PST

Submitted by Coray Seifert, Secretary of the Board

Meeting Notes and Action Items

Meeting Minutes

- Approval of the December meeting minutes is on hold.
- We are assessing an assistant secretary position

Action Item review and Board member updates

Rodney: Policy and Advocacy committee met regarding the Rockstar issue, got some positive feedback, and moving onto the next topics. Process feedback.

Brian: Participated on the P&A committee.

Mark: Web Tech team has been starting work, NDA has been blocker – Tom will take action to get an NDA to Mark. San Fran chapter warm start – have been having meetings every 3 months.

Erin: P&A activity with Rockstar, SIG follow-up, has been working reboot the online SIG – could overlap with social game SIG, QOL survey data s being worked on to produce for GDC. Discussed P&M committee needs – needs a leader. No decision made on this. Communications working group – has provided comments on quality of life position. Need to define role. Erin will look into how to field requests faster with the entire group. Erin is taking action item to make a page for GGJ.

Brenda: Nothing other than ... becoming a game developer again! Deciding where to focus next board-wise, and will refocus with the WIG SIG. Can help with San Fran stuff since now a local.

Tom: P&M interim chair. Yay! Make the committee Brian/Erin and include people who are "on" it now – Sheri, (need to look up who was elected). Tom has been taking a lead on Seattle reboot, with a core group. Aiming for end of second quarter, focus on social events and conferences activity with the chapter. Foundation-wise had an email to the foundation (trustees) but needs some more attention. Will have a roundtable at GDC for planning. Old ECQC studio survey feedback being updated to making it confidential and logistics planning.

Jen: Now have funds to renew studio affiliate! Will be drafting the candidate questionnaire.

Gordon: our new Treasurer! A reminder we should be evangelizing. Gordon will support Erin's efforts to turn around a piece for GGJ.

Tim: Joshua visited Big Huge! Should have some more bandwidth.

Global Games Jam

Discussed member recruiting materials

Treasurer Report (finance update)

- 25 lifetime members have signed up
- We have completed two sponsorships (11K, 7K)
- The big issue is lack of studio renewals causing a cash flow shortage
- GDC expenses being trimmed to manage costs travel budget and booth spend are targeted – less staff – Joe, Alex, Joshua... may cut t-shirt if no sponsor...Eric Zimmerman's game costs \$2000 to run so unless we have a sponsor this is an issue.

GDC Sponsorships:

- We are pursuing numerous GDC sponsorships in the hopes of reducing as few services as possible.
- Joshua will send list of sponsorship opps.

ED Report

- Healthcare has a lot of communication overhead, badly needs an FAQ.
 Try to hand off to the Communications working group.
- Lifetime membership not as clear it was a limited number to some.
- AIAS needs communication so email voting is not ignored. Tobi will
 check whether non-AIAS people got it. Gordon will take communications
 to be sure it gets out there.
- Joshua will send out the email Communication Plan for next couple weeks

GDC: Briefing and Board Member Action

- Need some organizational and guiding force by the board.
- Tobi to send out schedule/organization plan

Election Update

- We have 30 candidates, 10 have responded, expect 10 more.
- We have candidates be able to post a youtube video

Bylaws Changes

- 5% (instead of 10%) for special meeting
- 0.5% for voting to call a vote for a special meeting

- Special meeting process encoded notice, discussion, meeting, electronic proxy,
- Lower quorum to 33% from 50% for topics in general, and to 20% for board member removal
- Year-round VP
- We had discussions about the pros and cons of all the proposed changes.
- Need 7 people (board majority to pass). Likely we should do one by one so we can get the ones with general agreement "done."
- Only five people still present (Tobi, Mark, Gordon, Tom, Brian) so need to put this hopefully on top of the next meeting agenda.

Next Meeting Date/Time

- Feb 24th, 9/noon
- Will also have a meeting the week before GDC so we can greet the new board members, and run through the game plan for the next week.